

IMPERIUM - SPACE MARINES

LIBRARIAN IN
PHOBOS ARMOUR

- Leader
- Close-quarters
- Combat Doctrines
- Deep Strike
- Infiltrators
- Librarius
- Stealth

M	T	SV	W	LD	OC
8"	4	3+	4	6+	1

75 PTS

Base 40mm



3 BESCHUSS

Bolt pistol

CLOSE-QUARTERS

R	A	BS	S	AP	D
12"	1	3+	5	-1	1

VERWUNDET

2+T1-2

3+T3-4

4+T5

5+T6-9

6+T10+

► Smite - Focused Witchfire

DEVASTATING WOUNDS

HAZARDOUS

PSYCHIC

R	A	BS	S	AP	D
24"	D3+3	3+	6	-2	2

VERWUNDET

2+T1-3

3+T4-5

4+T6

5+T7-11

6+T12+

► Smite - Witchfire

PSYCHIC

R	A	BS	S	AP	D
24"	D6	3+	6	-1	2

VERWUNDET

2+T1-3

3+T4-5

4+T6

5+T7-11

6+T12+

[Psychic Abilities] - Soul Sight (Psychic Level 1)

In your Shooting phase, if this unit is not battle-shocked, you can make a psychic roll for this unit by rolling one D6. If you do:

▪ On a 1, this unit is battle-shocked.

▪ Select one visible enemy unit. Ranged attacks that target that enemy unit have [IGNORES COVER].

5 NAHKAMPF

Force weapon [Psychic]

PSYCHIC

R	A	WS	S	AP	D
Melee	4	3+	6	-2	2

VERWUNDET

2+T1-3

3+T4-5

4+T6

5+T7-11

6+T12+

GEGEN DIESE EINHEIT				
W4 · RW 3+ · 4 LP je Modell				
WIRD VERWUNDET MIT				
2+ S8+	3+ S5-7	4+ S4	5+ S3	6+ S1-2
RETTUNGSWURF JE DS				
DS 0 3+	DS -1 4+	DS -2 5+	DS -3 6+	DS -4 -

KEYWORDS Character, Imperium, Psyker, Phobos, Librarian, Infantry, Leader, Explosives · FRAKTION Adeptus Astartes

<div>1KOMMANDO</div> <div>[Psychic Abilities] - Shrouding (Psychic Level 1)</div> <div>When an enemy unit targets this unit, if this unit is not battle-shocked, you can make a psychic roll for this unit by rolling one D6. If you do: <ul style="list-style-type: none"> On a 1, this unit is battle-shocked. Attacks that target this unit have -1 to hit rolls until the end of the phase. </div>	<div>2BEWEGUNG</div> <div>—</div>	<div>4ANGRIFF</div> <div>—</div>	<div> <div>VERTEIDIGUNG</div> <div>Psychic Hood</div> <div>This unit has Feel No Pain 4+ against psychic attacks.</div> </div>	<div> <div>IMMER / EINMALIG</div> <div>Librarian (Psyker Level 1)</div> <div>This model has the psychic abilities listed in the Psychic Abilities section (see left).</div> </div>
<div>REGELN & KEYWORDS KURZ</div> <div> Close-quarters Units containing one or more models with a [CLOSE-QUARTERS] weapon can shoot using close-quarters shooting (10.06). Combat Doctrines At the start of your Command phase, you can select one Combat Doctrine listed below. Deep Strike Each time this unit makes an ingress move (20.04), if every model in this unit has this ability, it can be set up anywhere on the battlefield that is more than 8" horizo... Infiltrators During deployment, if every model in a unit has this ability, it can be set up anywhere on the battlefield that is more than 8" horizontally from your opponent's deploym... Leader Before the battle, in the Muster Armies step, for each leader and support unit in your army, you can select one friendly bodyguard unit that unit can lead. Librarius Adeptus Astartes Psyker units with this ability have a psyker level of 1 of higher, specified in that unit's abilities. Stealth If every model in a unit has this ability, each time a ranged attack targets that unit, that unit has the benefit of cover against that attack (13.08). DEVASTATING WOUNDS Each time an attack made with a [DEVASTATING WOUNDS] weapon results in a critical wound, the attack sequence for that attack ends and the target unit suffers a number of... HAZARDOUS Each time a unit is selected to shoot or selected to fight, after that unit has resolved all of its attacks, make a number of hazard rolls (06.03) for that unit equal to... PSYCHIC Each time an attack is made with a [PSYCHIC] weapon, you can ignore any or all modifiers to that attack's BS or WS characteristic and any or all modifiers to the hit rol... </div>				<div>AUFSTELLUNG</div> <div>1x Librarian in Phobos Armour</div> <div> Ausrüstung: Bolt pistol, ► Smite - Focused Witchfire, ► Smite - Witchfire, Force weapon [Psychic] <ul style="list-style-type: none"> This model can be equipped with 1x Warlord. </div> <div>Anführer</div> <div>This model can be attached to the following units: ELIMINATOR SQUAD, INCURSOR SQUAD, INFILTRATOR SQUAD, REIVER SQUAD, SCOUT SQUAD, SPECTRUS KILL TEAM, WOLF SCOUTS</div>